

# KEEP IT SIMPLE COMPUTER TRAINING

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866-PC-SKILLS

<b>Course Title:</b>	<b>Advanced Adobe Photoshop</b>
<b>Course Length:</b>	2 days
<b>Prerequisite:</b>	Introduction to Photoshop
<b>Course Description:</b>	Topics include painting and blending techniques, creating custom brushes, using the pen tool, creating vector shapes and clipping paths, creating custom swatches, gradients, shapes, and patterns, using advanced layer techniques, using filters and balancing color, creating special effects and optimizing images for the Web and for printed publications.
<b>Performance Objectives:</b> <b>Students will become skilled in ...</b>	<ol style="list-style-type: none"><li>1. Painting and Editing<ol style="list-style-type: none"><li>1.1. Filling Background Layers with Color</li><li>1.2. Blending an Image with the Background</li><li>1.3. Painting an Image</li><li>1.4. Smoothing the Edges of a Paintbrush Stroke</li><li>1.5. Painting Shadows in Nontransparent Areas</li><li>1.6. Using Custom Brush Strokes</li></ol></li><li>2. Pen Tool Techniques<ol style="list-style-type: none"><li>2.1. Drawing Paths with the Pen tool</li><li>2.2. Drawing Straight and Curved Paths</li><li>2.3. Drawing a Path Around Artwork</li><li>2.4. Editing Paths</li></ol></li><li>3. Using Vector Shapes and Clip Paths<ol style="list-style-type: none"><li>3.1. Working with Type</li><li>3.2. Working with Shapes</li><li>3.3. Using Custom Shape Libraries</li><li>3.4. Using Actions and Styles</li></ol></li><li>4. Advanced Layer Techniques<ol style="list-style-type: none"><li>4.1. Creating a Layer Clip Path</li><li>4.2. Creating Layer Sets</li><li>4.3. Creating an Adjustment Layer</li><li>4.4. Importing a Type Layer</li><li>4.5. Duplicating a Layer</li><li>4.6. Liquefying a Layer</li><li>4.7. Creating a Border Layer</li></ol></li><li>5. Creating Special Effects<ol style="list-style-type: none"><li>5.1. Hand-coloring selections on a Layer</li><li>5.2. Combining and Moving Selections</li><li>5.3. Colorizing a Selection</li><li>5.4. Using a Grid</li><li>5.5. Changing the Color Balance</li><li>5.6. Using Filters</li></ol></li><li>6. Produce and Print Consistent Color<ol style="list-style-type: none"><li>6.1. Reproducing Colors</li><li>6.2. Specifying Color Management Settings</li><li>6.3. Proofing an Image</li><li>6.4. Identifying Out-Of-Gamut Colors</li><li>6.5. Saving the Image as a Separation</li></ol></li><li>7. Preparing Images for Two-Color Printing<ol style="list-style-type: none"><li>7.1. Using Channels and the Channels Palette</li><li>7.2. Mixing Color Channels</li></ol></li></ol>